

# Uncertainty quantification using polynomial chaos expansion

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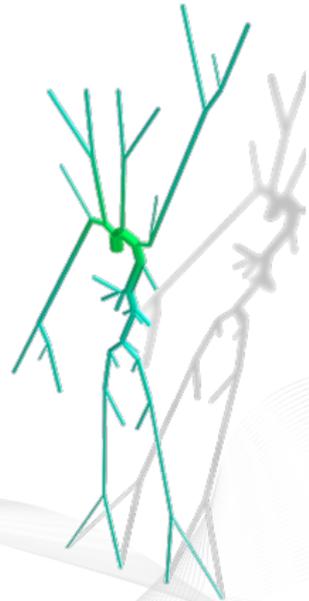
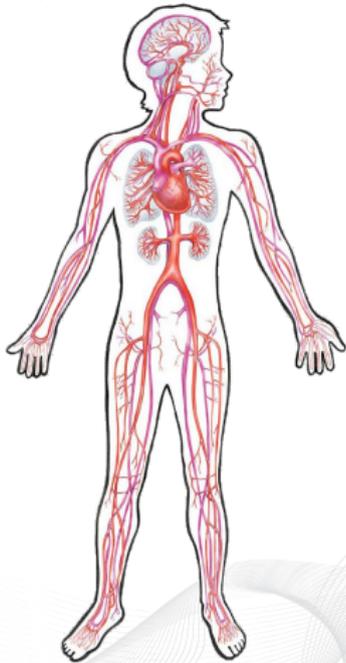
# About me



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# Example: bloodflow simulations

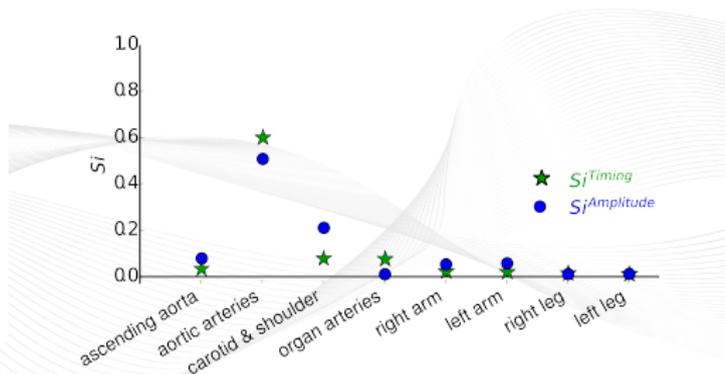
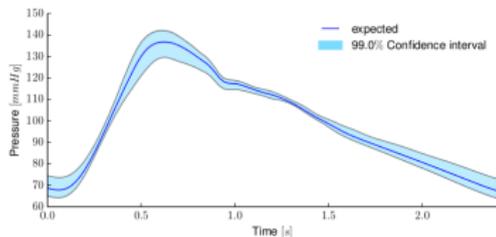
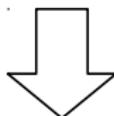


In collaboration with V. Eck and L. Hellevik

# Modelling require uncertainty quantification



**STARFiSh**  
Stochastic ARterial Flow Simulations



# Introducing a testcase as a working example

$$\frac{du(x)}{dx} = -q_0 u(x) \qquad u(0) = q_1$$

$u$  The quantity of interest

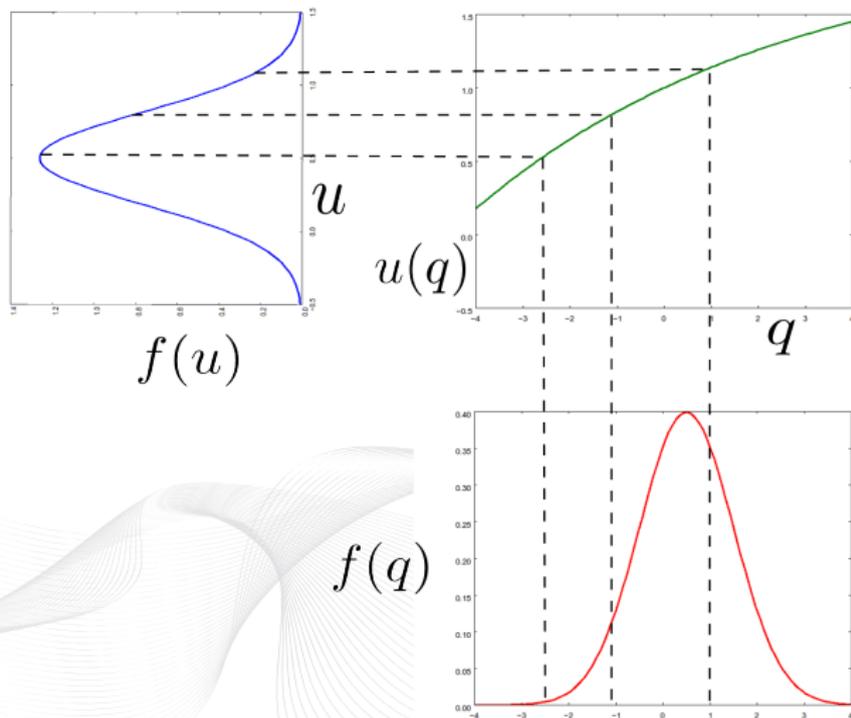
$x$  Spatio-temporal locations

$q$  Parameters containing uncertainties with probability density function  $f(q)$

Closed form solution:

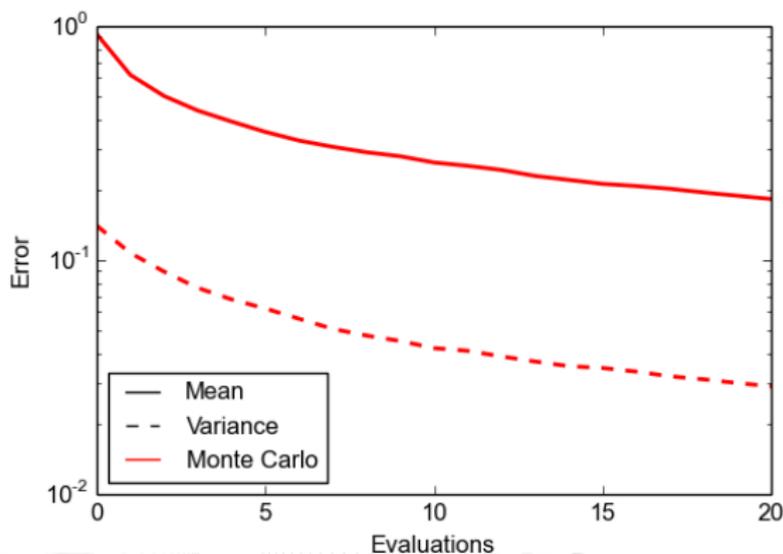
$$u(x; q) = q_1 e^{-q_0 x}$$

# Monte Carlo integration is an indirect sampling scheme

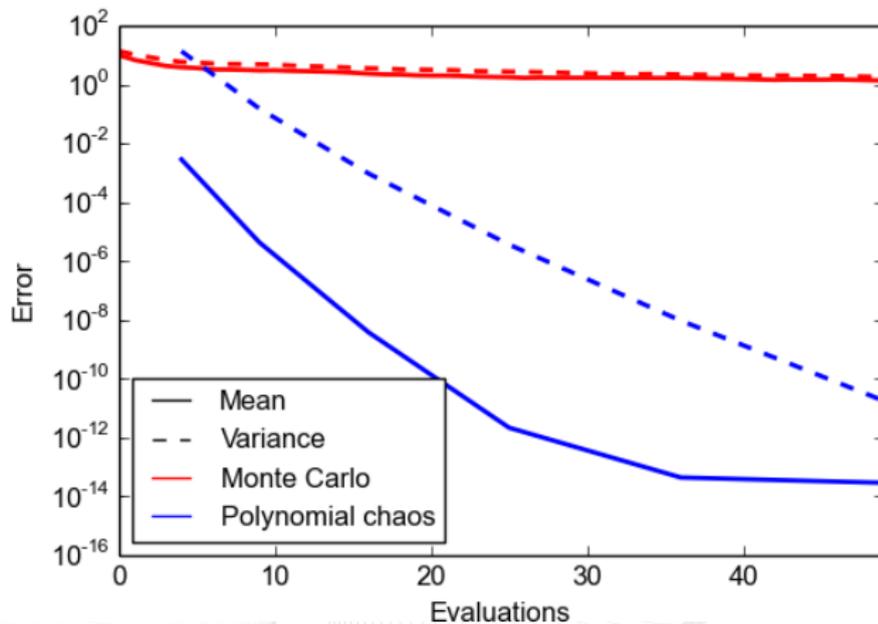


# Convergence of Monte Carlo is very slow!

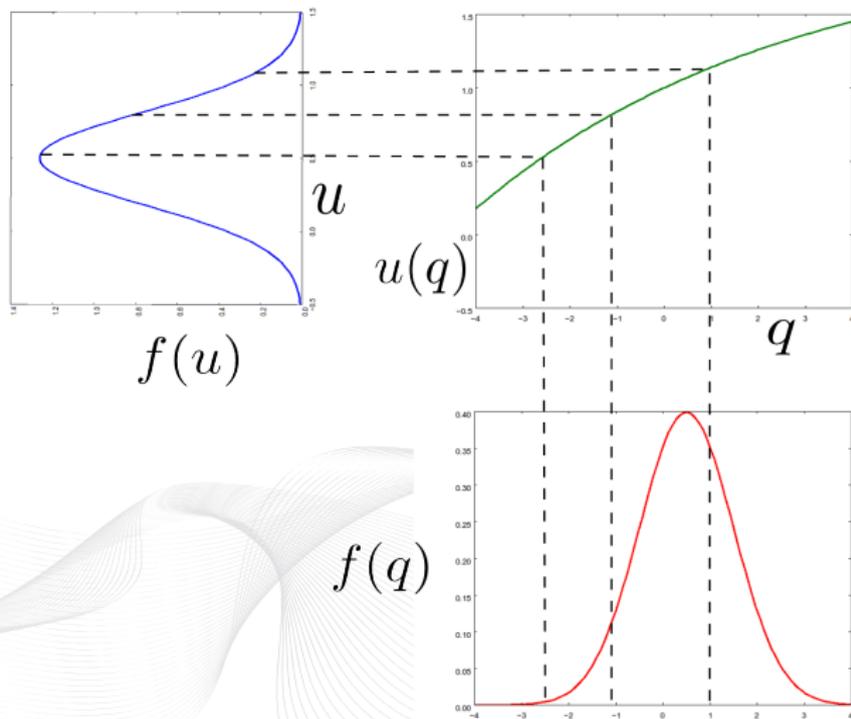
$$\varepsilon_E = \int_0^{10} |E(u) - E(\hat{u})| dx \quad \varepsilon_{Var} = \int_0^{10} |\text{Var}(u) - \text{Var}(\hat{u})| dx$$



# Teaser: Convergence using polynomial chaos expansion is much faster



Assumption: mapping from input  $q$  to output  $u$  is smooth



# Using polynomial approximation to create a surrogate model

$$u(x; a) \approx \hat{u}_M(x; a) = \sum_{n=0}^N c_n(x) P_n(a)$$

$M$  Polynomial order

$N + 1$  Number of polynomial terms

$c_n$  Coefficients

$P_n$  Polynomials

# Polynomial chaos expansions are polynomial approximation that fitted using orthogonal polynomial basis

$$\begin{aligned}\langle u, v \rangle_Q &= E(u \cdot v) & \|u\|_Q &= \sqrt{\langle u, u \rangle_Q} \\ &= \int f(q) u(x, q) v(x, q) dq\end{aligned}$$

where  $Q$  is a random vector, i.e.  $(a, I)$ .

Orthogonality:

$$\langle P_n, P_m \rangle_Q = \begin{cases} \|P_n\|_Q^2 & n = m \\ 0 & n \neq m \end{cases}$$

# Chaos expansions have optimality criterion linked to minimal variance

$$\begin{aligned}(c_0, \dots, c_N) &= \operatorname{argmin}_{c_0, \dots, c_N} \|u - \hat{u}_M\|_Q^2 \\ &= \operatorname{argmin}_{c_0, \dots, c_N} E((u - \hat{u}_M)^2) \\ &= \operatorname{argmin}_{c_0, \dots, c_N} \operatorname{Var}(u - \hat{u}_M)\end{aligned}$$

# The only numerically stable method for calculating orthogonal polynomials is through the three-term discretized Stiltjes recursion

Three terms recursion relation:

$$P_{n+1} = (x - A_n)P_n - B_nP_{n-1} \quad P_{-1} = 0 \quad P_0 = 1,$$

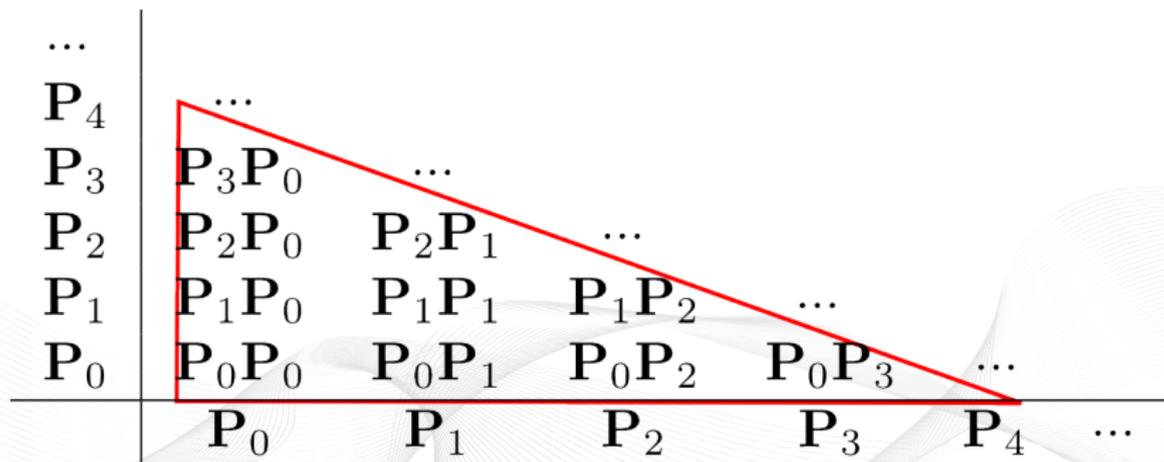
where

$$A_n = \frac{\langle qP_n, P_n \rangle_Q}{\|P_n\|_Q^2} \quad B_n = \begin{cases} \frac{\|P_n\|_Q^2}{\|P_{n-1}\|_Q^2} & n > 0 \\ \|P_n\|_Q^2 & n = 0 \end{cases}$$

# Using the theory on multiple dimensions

$$P_n = P_n^{(1)}, \dots, P_n^{(D)}$$

$$n \longleftrightarrow (n_1, \dots, n_D)$$



# Mapping from multiple indices to single index to simplify notation

Multi-index

$P_{00}$   
 $P_{10} P_{01}$   
 $P_{20} P_{11} P_{02}$   
 $P_{30} P_{21} P_{12} \dots$

Single-index

$P_0$   
 $P_1 P_2$   
 $P_3 P_4 P_5$   
 $P_6 P_7 P_8 \dots$

$$N = \binom{M+D}{M}$$

# Orthogonality for multivariate polynomials

$$\begin{aligned}\langle \mathbf{P}_n, \mathbf{P}_m \rangle_Q &= E\left(P_{n_1}^{(1)} \cdots P_{n_D}^{(D)} \cdot P_{m_1}^{(1)} \cdots P_{m_D}^{(D)}\right) \\ &= E\left(P_{n_1}^{(1)} \cdot P_{m_1}^{(1)}\right) \cdots E\left(P_{n_D}^{(D)} \cdot P_{m_D}^{(D)}\right) \\ &= \left\langle P_{n_1}^{(1)}, P_{m_1}^{(1)} \right\rangle_Q \cdots \left\langle P_{n_D}^{(D)}, P_{m_D}^{(D)} \right\rangle_Q \\ &= \left\| P_{n_1}^{(1)} \right\|_Q \delta_{n_1 m_1} \cdots \left\| P_{n_D}^{(D)} \right\|_Q \delta_{n_D m_D} \\ \langle \mathbf{P}_n, \mathbf{P}_m \rangle_Q &= \left\| \mathbf{P}_n \right\|_Q \delta_{nm}\end{aligned}$$

# Three terms recursion in Chaospy software

```
import chaospy as cp

dist_a = cp.Normal()
P = cp.orth_ttr(3, dist_a)
print P
[1.0, q0, q0^2-1.0, q0^3-3.0q0]

dist_a = cp.Uniform(0, 0.1)
dist_I = cp.Uniform(8, 10)
dist = cp.J(dist_a, dist_I)

P = cp.orth_ttr(1, dist)
print P
[1.0, q1-9.0, q1-0.05]

P = cp.orth_ttr(3, dist)
print cp.E(P[1]*P[2], dist)
0.0
print cp.E(P[3]*P[3], dist)
0.08888888888903
```

# Coefficients are determined by least squares minimization

$$\min_{c_0, \dots, c_N} \|u - \hat{u}_M\|_Q^2$$

⋮

$$\left\langle \sum_{n=0}^N c_n P_n, P_k \right\rangle_Q = \sum_{n=0}^N c_n \langle P_n, P_k \rangle_Q = c_k \langle P_k, P_k \rangle_Q \quad k = 0, \dots, N$$

$$c_k = \frac{\langle u, P_k \rangle_Q}{\|P_k\|_Q^2}$$

Fourier coefficients

# The computational essence of polynomial chaos

$$\begin{aligned}c_n(x) &= \frac{\langle u, P_n \rangle_Q}{\|P_n\|_Q^2} = \frac{E(uP_n)}{E(P_n^2)} \\ &= \frac{1}{E(P_n^2)} \int u(x; q) P_n(q) f(q) dq \approx \\ \hat{c}_n(x) &= \frac{1}{E(P_n^2)} \sum_{k=0}^K P_n(q_k) u(x; q_k) f(q_k) \omega_k\end{aligned}$$

The numerical integral approximation is named *pseudo-spectral method*.

$q_k$  quadrature nodes,  $\omega_k$  quadrature weights

# Generating multivariate integration rules in Chaospy

```
# joint multivariate dist
dist = cp.J(cp.Uniform(), cp.Uniform())
nodes, weights = cp.generate_quadrature((1,2), \
    dist, rule="G")

print nodes
[[0.211324 0.211324 0.211324 0.788675 0.788675 0.788675]
 [0.112701 0.5      0.887298 0.112701 0.5      0.887298]]

print weights
[0.138888 0.222222 0.138889 0.138889 0.222222 0.138889]
```

# Returning to the simplified model

$$u(x; q) = q_1 e^{-q_0 x}$$

Uncertain model parameters:

$$q_0 \sim \text{Uniform}(0, 0.1)$$

$$q_1 = \text{Uniform}(8, 10)$$

$$\varepsilon_E = \int_0^{10} |E(u) - E(\hat{u})| dx \quad \varepsilon_{Var} = \int_0^{10} |Var(u) - Var(\hat{u})| dx$$

# A full implementation of pseudo-spectral projection in Chaospy

```
dist_a = cp.Uniform(0, 0.1)
dist_I = cp.Uniform(8, 10)
dist = cp.J(a,I)

P = cp.orth_ttr(2, dist)

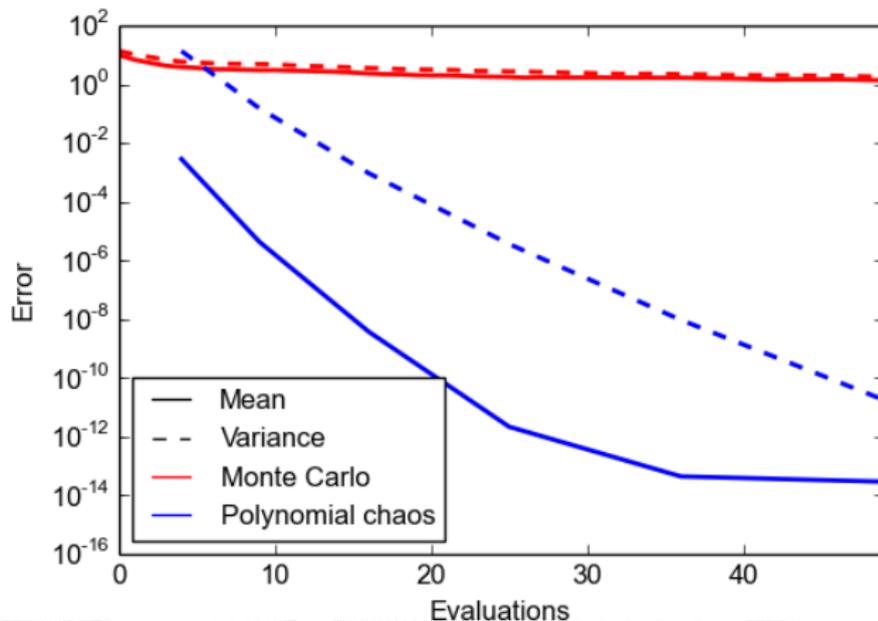
nodes, weights = cp.generate_quadrature(3, dist)

x = np.linspace(0, 10, 100)
samples_u = [u(x, *node) for node in nodes.T]

u_hat = cp.fit_quadrature(P, nodes, weights, samples_u)

mean, var = cp.E(u_hat, dist), cp.Var(u_hat, dist)
```

# Convergence of the two-dimensional problem



# The point collocation method is alternative to the pseudo-spectral method

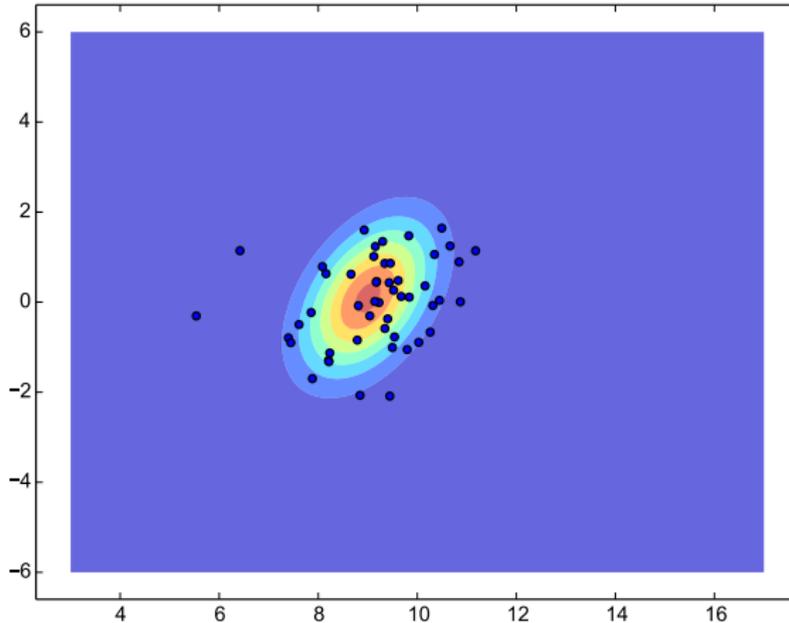
1. Psuedo-spectral method:
  - 1.1 Determine polynomial approximation of model by least squares minimization in a space weighted with the probability distribution
  - 1.2 Approximate integrals in  $c_n$  by quadrature rules
2. Point collocation method:
  - 2.1 Determine polynomial approximation of model by least squares minimization in a vector space as in regression (or overdetermined matrix systems)
  - 2.2 Need to choose a set of nodes (regression points)

# The point collocation method: estimate $c_n$ using linear regression

$$\mathbf{c} = \begin{bmatrix} c_0(x) \\ \vdots \\ c_N(x) \end{bmatrix} \quad \mathbf{P} = \begin{bmatrix} P_0(q_0) & \cdots & P_N(q_0) \\ \vdots & & \vdots \\ P_0(q_K) & \cdots & P_N(q_K) \end{bmatrix} \quad \mathbf{u} = \begin{bmatrix} u(x; q_0) \\ \vdots \\ u(x, q_K) \end{bmatrix}$$

$$\begin{aligned} \hat{\mathbf{c}} &= \underset{\mathbf{c}}{\operatorname{argmin}} \|\mathbf{P}\mathbf{c} - \mathbf{u}\|_2^2 \\ &= (\mathbf{P}^T \mathbf{P})^{-1} \mathbf{P}^T \mathbf{u} \end{aligned}$$

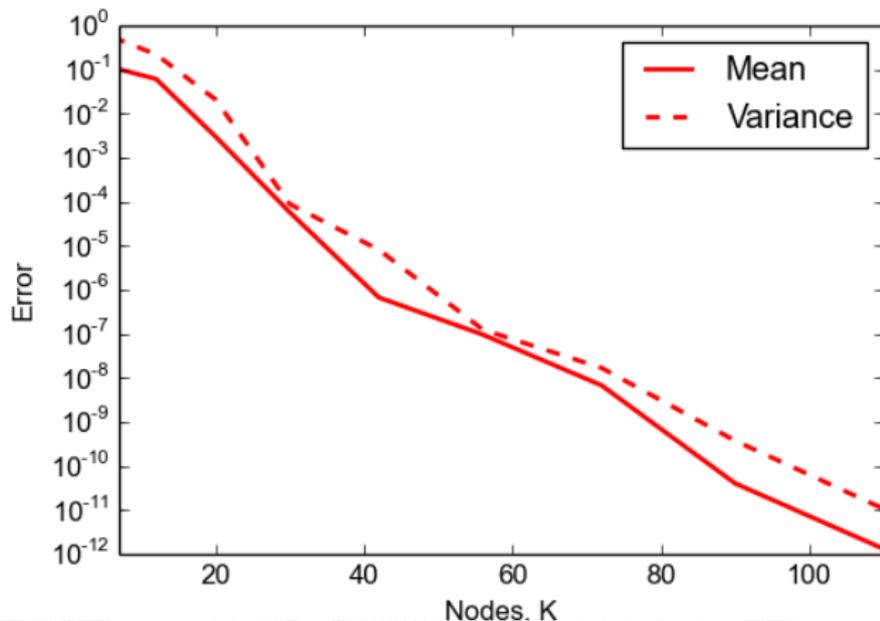
Collocation nodes should be placed where probability is high



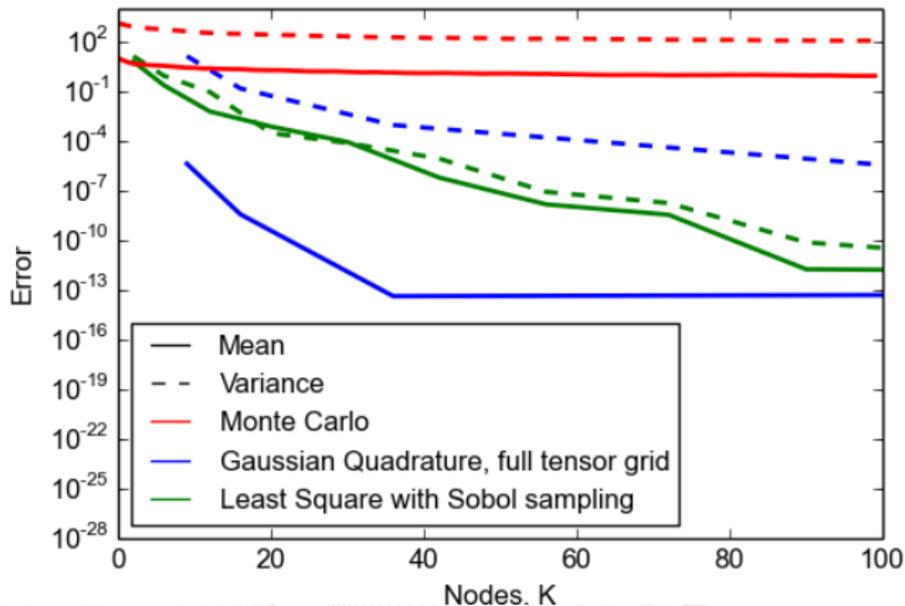
# Code for least square minimization

```
def u(x, a, I):  
    return I*np.exp(-a*x)  
  
dist_a = cp.Uniform(0, 0.1)  
dist_I = cp.Uniform(8, 10)  
dist = cp.J(dist_a, dist_I)  
  
x = np.linspace(0, 10, 100)  
  
P = cp.orth_ttr(3, dist)  
nodes = dist.sample(2*len(P))  
samples_u = [u(x, *node) for node in nodes.T]  
u_hat = cp.fit_regression(P, nodes, samples_u)
```

# Convergence using point collocation method



# What is best of pseudo-spectral and point collocation method? It's problem dependent!



# Which method to choose for your problem

	Pseudo-spectral	Point collocation	Monte Carlo
Efficiency	Highest	Very high	Very low
Stability	Low	Medium	Very high
Dimension-independence	Lowest	Low	Highest

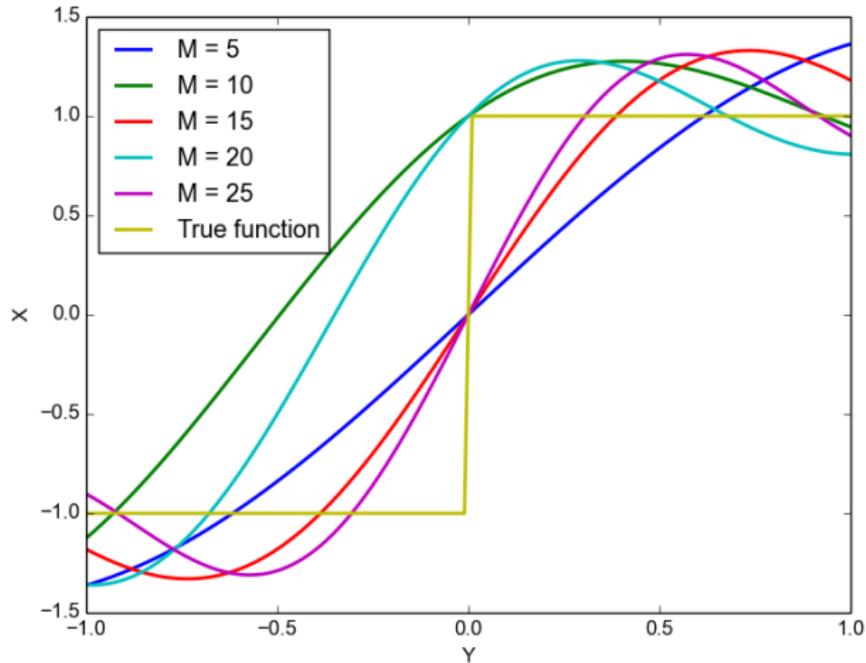
# Thank you for your attention



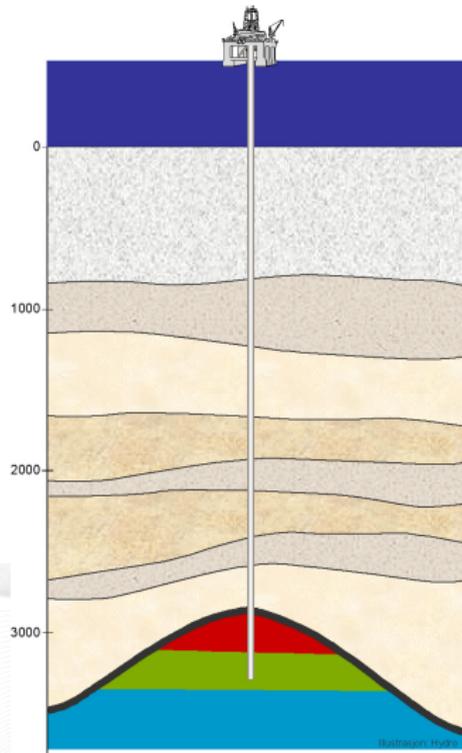
Software page:

<https://github.com/hplgit/chaospy>

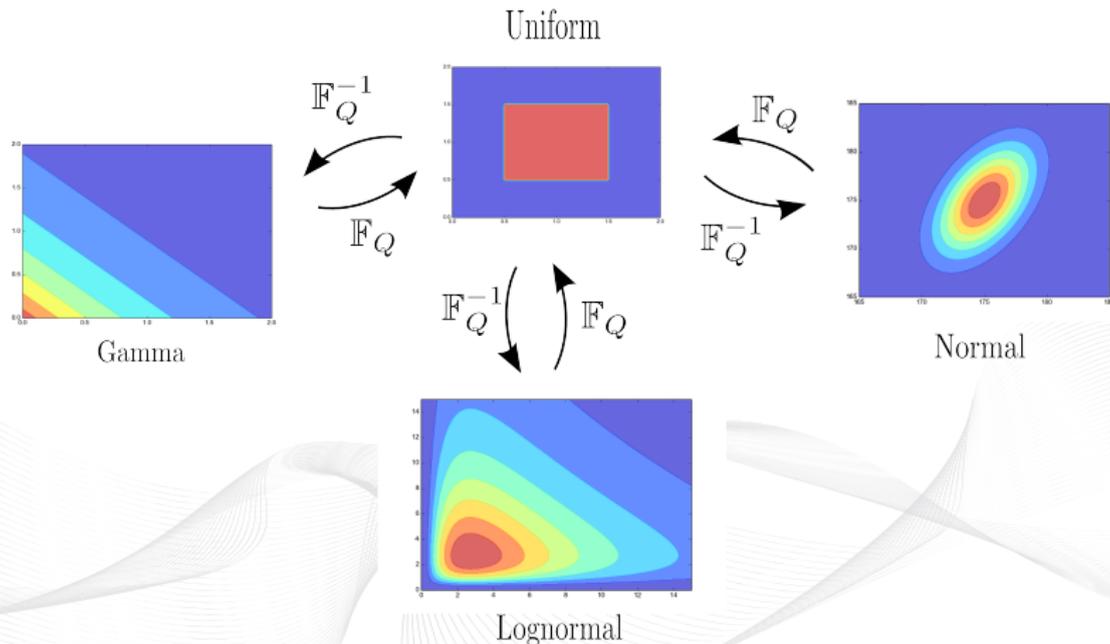
# Gibb's Phenomena: discontinuities give oscillations



# Example: 1-dimensional diffusion problem



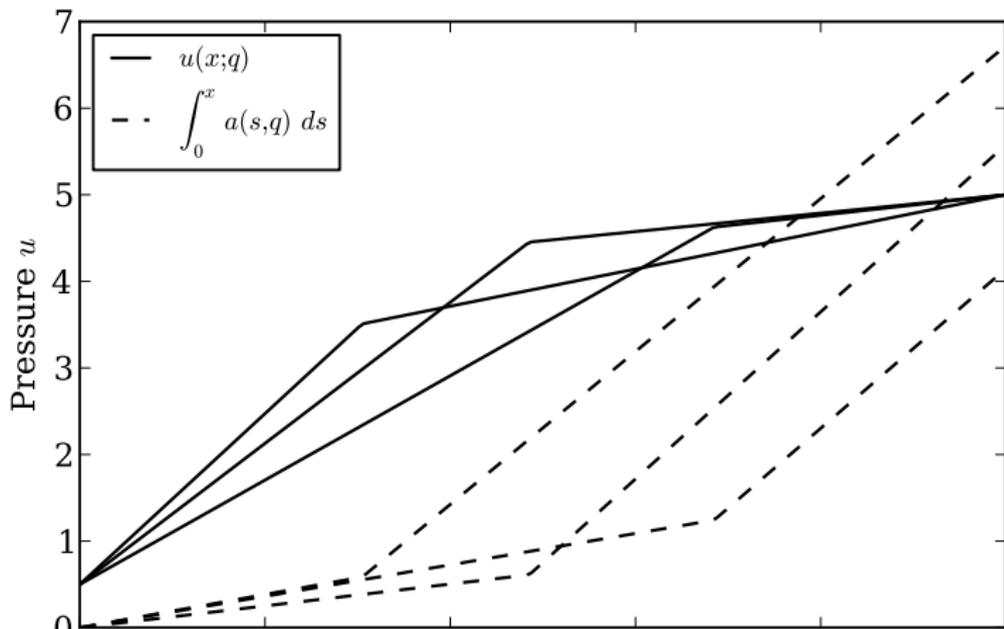
# All random variables can with aid of the Rosenblatt transformations be transformed to/from the uniform distribution



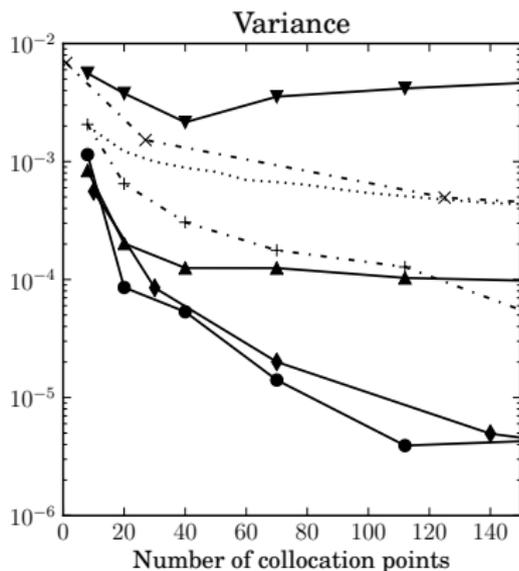
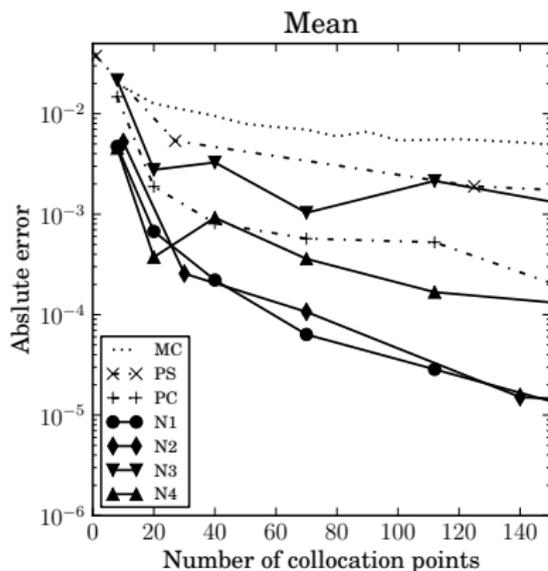
# Transformations can be used to reparameterize the model solver

$$\hat{u}_M(x; q) = \hat{u}_M(x; T(r)) = \sum_{n=0}^N c_n(x) P_n(r)$$

If discontinuity can be tracked, a transformations can often be created to mimic the discontinuity in probability space



# Convergence can often be restored!



# Thank you for your attention (again)



Software page:

<https://github.com/hplgit/chaospy>